

SPECIFICATION AMENDMENTS

Kindly amend the original filed specification as follows.

(a) Please replace the paragraph/section beginning at page 2, line 8, with the following rewritten paragraph:

"In a Blackjack game, all face cards have a value of 10. Aces have a value of either 1 or ~~10~~ 11, and other cards are worth their face value. The dealer deals card to players until they are satisfied. If the total value of the player's cards exceed 21, the player "bust" and loses her bet. If the total value is higher than that of the dealer, the player wins. If the total value is lower than that of the dealer, the player loses. If the player has the same total value as the dealer, it is a push. The dealer must draw cards until she has at least 17 or higher. In other words, if the dealer gets 16, she must draw another card."

(b) Please replace the paragraph/section beginning at page 2, line 21, with the following rewritten paragraph:

"All the abovementioned card games require extensive dealing of cards and lengthened procedure of betting, in which some game participants may be able to gain illegitimate advantages by cheating. In order to make cheating more difficult, nowadays, most casinos are using card dealing shoe to reduce the exposure of the cards to the participant's hands. Traditionally, the card dealing shoe is shaped as an elongated box having a cavity for receiving cards. A chute is disposed in the cavity in a downhill manner and a wedge is placed on the chute pushing the cards received therein against a dispensing slot of card dealing shoe. The dealer slides one card through the dispensing slot at one time and delivers the dispensed card to the players and herself. Because the cards are preserved in the cavity of card dealing shoe, they are protected from ~~tempering~~ tampering by the participants of the card game. Furthermore, the card is dispensed in such a way the each card leaving the card dispensing shoe has its face down on the table. In other words, no one is able to learn the value the dispensed card by a quick glance. Thus, the card dealing shoe reduces the risk of cheating in a card game."

(c) Please replace the paragraph/section beginning at page 4, line 1, with the following rewritten paragraph:

"In addition to reducing the risk of cheating, the casino may want to collect as much information as possible for card games. Because a card game is basically gambling on probability, by collecting the information the card game for analytical and managerial purposes, the casino may be able to better understand the profitability of the tables on which the card games are played. The collected information also helps the casino to early identify ~~unusually~~ unusual happenings that may indicate managerial problems."

(d) Please replace the paragraph/section beginning at page 4, line 11, with the following rewritten paragraph:

"An objective of the present invention is to provide a method that reads the value of the playing card, which is being dispensed out of a poker dealing device, to generate a card signal and ~~transferred~~ transfer the signal to a central management unit for data processing for managerial purposes."

(e) Please replace the paragraph/section beginning at page 4, line 15, with the following rewritten paragraph:

"Another objective of the present invention is to provide a method that ~~indicating~~ indicates the card values with card indicators implemented on the face side of playing cards, wherein the card indicator is to be used together with a card reader of the poker dealing device in order to facilitate the reading of cards."

(f) Please replace the paragraph/section beginning at page 12, line 22, with the following rewritten paragraph:

"The information related to the playing cards 202 is recorded in the data storage medium 23 33, wherein the records comprise the value and suit of each playing card 202 dealt from the poker dealing device 20, the order of card, the relationship of the card in association with other cards for making up a hand for a particular round of card game, and status of winning and losing for a round of card game."